

Read this supplement first before the rule book!



# The Same Game

**ATTENTION!** If you are playing for the first time and are not yet familiar with the rules of **The Same Game**, read this supplement first. We will show you some examples of what to expect during the game.

**The Same Game** is a cooperative game. This means that you will either win together as a team or lose together against the game. Here is an example of how a round of the game might play out. Your aim is to remove as many yellow cups as possible, as they will earn you victory points at the end of the round. However, there is a trap under one of the cups! You want to remove this cup as late as possible (preferably not at all).

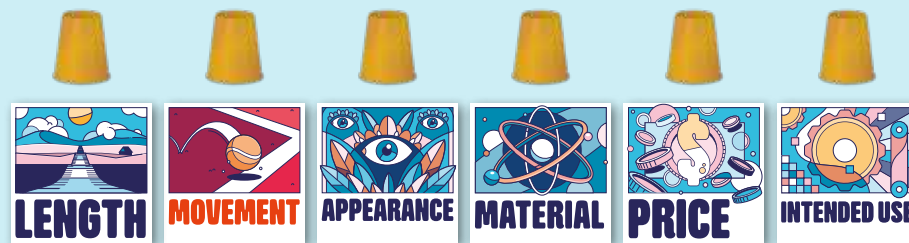
Wolfgang is the clue giver in the current round. Only he knows which one of the 6 cups hides the trap. He is not allowed to remove the cups himself, but he can give a hint as to which cup the trap is under.



As you can see, there is a category card next to each cup.

Wolfgang drew the **Chainsaw** object card at the start of the round. To point you to the cup with the trap, he has written down the object **Desk** as a hint. Wolfgang has chosen his clue because these 2 objects (**Chainsaw** and **Desk**) are very similar in one of the displayed categories.

Next to this category card is the cup containing the trap. This is the cup you **don't** want to remove.



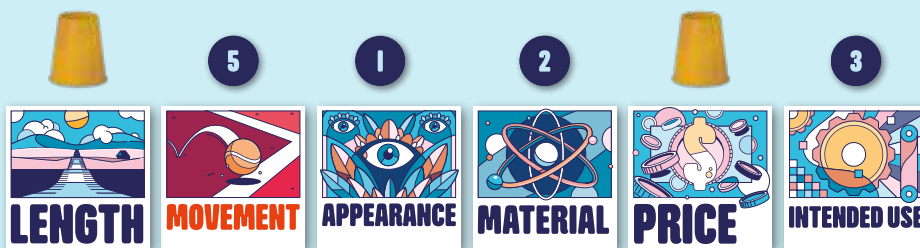
Now it's up to you! You want to remove as many cups as possible **without uncovering the trap**. Now it's over to you. You want to reveal as many cups as possible without revealing the trap. Wolfgang shows you the card with **Chainsaw** as the object and has written **Desk** as his clue. His clues probably don't point you to the **APPEARANCE** category, as both objects look very different. Okay! Let's remove this cup!

You're in luck! There is no trap under the cup, just a harmless number tile. So you can carry on. How about removing the cups next to

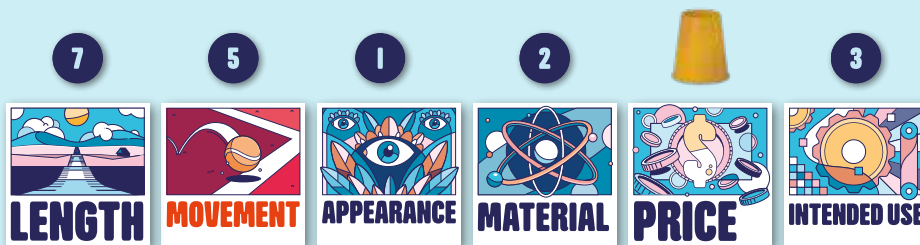
**MATERIAL** and **INTENDED USE**, as the chainsaw is clearly different from the desk in these regards too? And you could also remove the cup next to **MOVEMENT**, as you think that the two objects clearly move differently.



Good! You didn't uncover the trap. Now only the two cups next to **LENGTH** and **PRICE** remain. After a brief discussion, you decide to remove the cup next to the **LENGTH** category, as a desk is usually longer than a chainsaw.



And indeed: the trap was not hidden under this cup either! Doing so, you have played the **perfect round** as the cup with the trap is the only one left.



Wolfgang was assigned the **PRICE** category at the start of the round and had to hide the trap under the corresponding cup.



Now have an overview of what to expect from **THE SAME GAME**. Next, read through the rule book to familiarise yourself with the details of the game.