

VARIANT: THE GAME WITH 3 OR 4 PEOPLE

With 2 copies of *Dorfromantik – The Duel*, you can play with up to 4 people. Below are all the additional rules you need to know:

Setup:

One player shuffles their Landscape and Task tiles separately into two face-down piles in front of themselves, returning 3 Landscape tiles to the box unseen, and then also randomizes their Task markers.

The other players place all their tiles and Task markers face up. To save on table space, we recommend having only 1 player lay all their tiles and Task markers out in clear view of everyone. The remaining players can make easily accessible stacks of their own Landscape tiles, Task tiles and Task markers sorted by the most prevalent feature depicted (i.e., Landscape type, Task type, Tracks or Streams).

Otherwise, **game play** is unchanged.

If using **Module 1**, only the cards from 1 copy of the game are used. Prepare the cards as if for a 2 player game.

The following rules apply for Task cards “Large” and “Master”: The third player to complete the Task receives 2 points, the fourth player receives no points.

In the event of a tie, add up the points of the positions earned and divide this by the number of players involved in the tie.

Examples: If 3 players complete a Task at the same time and the points for 2nd, 3rd and 4th place are yet to be awarded, then each player will score 2 points: $(4 + 2 + 0) / 3 = 2$.

If 2 players complete a Task at the same time for the 1st place score, both will receive 6 points: $(8 + 4) / 2 = 6$. The next player to complete the Task only scores the points for 3rd place, i.e., 2 points.

If using **Module 2**, the following rules apply:

Setup:

Take 1 storage board each.

Next, place the following content per player from both copies of the game at the edge of the play area.

3 Hearts, 1 Special Photographer tile with 1 Photographer, 9 Camera markers, 1 of each Special tile – the *School*, the *Granary* and the *Old Oak Tree*.

Finally, place 1 copy of each Point of Interest card nearby as a rules reference.

The following rules apply to the Points of Interest:

Hearts

The first player to choose Hearts receives 3 Hearts, the second 2, the third 1 and the fourth none. As soon as a player chooses this Point of Interest, return 1 Heart to the box for every other player. If several players choose Hearts at the same time, they all receive the same number of Hearts. Nevertheless, only reduce the number of Hearts for the next player by 1.

Example: If 2 players choose Hearts on the same turn and they are simultaneously the 2nd to take this Point of Interest, both players will receive 2 Hearts. Then, return only 1 Heart to the box so the final player will get 1 Heart if they later choose this Point of Interest.

Photographer

Only 9 Camera markers are used per player in any given game (i.e., 27 in a three player game). As with the regular game, players that choose this Point of Interest after others have done so are less likely to have access to as many Camera markers.

The School, the Granary and the Old Oak Tree

The player that first chooses this Point of Interest has the full choice of all 3 Special tile types.

Once chosen, return the other Special tiles of the same type back to the box.

The second player to choose this Point of Interest can choose from the remaining 2 Special tile types. Once again, return the other Special tiles of the same type back to the box. The third player will have no choice and can only take the remaining Special tile. The fourth player will not get a tile.

If multiple players choose the same Special tile on the same turn, those players may take the same Special tile. If this happens, return the other tiles of the same type back to the box. This therefore means that any subsequent players choosing this Point of Interest will be able to choose from a larger selection and the fourth player will be able to take a Special tile too.

If two players choose this Point of Interest on the same turn and take two different Special tiles, return all Special tiles of the chosen types to the box. In a 4 player game, this will leave the third player choosing this Point of Interest with only one Special tile to take and the fourth player with nothing.